

You're driving down an unfamiliar street on a clear spring evening. You've been invited at a house you've never been to before. Tracking the street numbers, you see you're getting close, so you (almost automatically) turn the radio down. Finally, with all that music out of the way, you might actually be able to see the house. Why? For that matter, why do we have a convention to read silently when in a library? One response might be: "When we need to concentrate a little more, we often try to get rid of distractions so we can focus." But why? [...]

One of the most important metaphors for attention was provided by psychologist Donald Broadbent in 1958: [attention acts like a filter](#). In his metaphor, all sensory information – everything we see, hear, feel on our skin, and so on – is retained in the mind for a very short period simply as physical sensation (a colour in a location, a tone in the left ear).

But when it comes to bringing meaning to that sensory information, Broadbent argued, we have limited capacity. So attention is the filter that determines which parts of the torrent of incoming sensation are processed.

It might seem like this broad description of a filter doesn't buy us much in terms of explanation. Yet, sadly for Broadbent, he gave just enough detail to be proven incorrect. A year after the publication of Broadbent's book, the psychologist [Neville Moray](#) found that when people are listening to two simultaneous streams of speech and asked to concentrate on just one of them, many can still detect their own name if it pops up in the other stream.

This suggests that even when you're not paying attention, some sensory information is still processed and given meaning (that a mass of sounds is our name). What does that tell us about how this central bottleneck of attention might act?

One answer comes from [a remarkable 1998 study](#) by Anne-Marie Bonnel and Ervin Hafter. It builds upon one of the most successful theories in all psychology, [signal detection theory](#), which describes how people make decisions based on ambiguous sensory information, rather like how a radar might detect a plane. One of the basic problems of radar detection is to work out whether it is more likely that what is being detected is a signal or just random noise. This problem is the same for human perception. Although apparently a metaphor like Broadbent's filter, signal detection theory can be evaluated mathematically.

Bonnel and Hafter recognised that if people have a finite amount of attention to divide between vision and hearing, you could expect to see a particular pattern in certain experiments. Imagine attention as an arrow of a fixed length that can swing back and forth between sight and hearing. When it's pointing entirely towards sight, there's no room for any focus on hearing (and vice versa). But if a little attention is taken up by hearing, that means there is less directed towards sight. If you graph this relationship, the tip of the arrow will draw a neat circle as it swings from one to the other.

Sure enough, the data from their experiments did indeed form a circle, but only in a certain case. When people were asked simply to *detect* whether a stimulus was present, there was no trade-off (paying more attention to vision did not change hearing performance and vice versa). It was only when people were asked to *identify* the specific stimulus that this circle appeared.

This suggests that while we do indeed have a limited capacity to process information, this is only the case when we're processing the information for meaning, rather than being aware of its presence. Our [own research](#) suggests this pattern indicates some deeper constraint at the heart of the way we perceive the world.

The circle represents a fundamental limit on processing. We can never leave that circle, all we can do is move forwards or backwards along it by choosing to focus our attention.

When our visual task becomes difficult – like finding a house number in the dark rather than simply scanning the road – we move along that circle to optimise the signal from our visual system. In many cases, we can only do that by turning down the input to our auditory system, by literally turning down the radio.